**Current Version: 1.8**

**1.8** (2018-04-25)

* Added Camp Triggerfish.

**1.7** (2018-04-02)

* Updated Goby Arena callouts with the usual format
* Added Piranha Pit and Piranha Pit Rainmaker.

**1.6.1** (2018-02-18)

* Small updates to the Readme document
* Small updates to the Guide document
* Added folder for Goby Arena

**1.6** (2018-02-03)

* Added Arowana Mall
* Fixed mode difference maps for Warehouse and Institute not having a mode colour key

**1.5** (2018-01-12)

* Added Shellendorf Institute
* Added mode difference maps for post-2.0 maps; Clam Blitz will not be added to these maps

**1.4** (2018-01-10)

* Added Walleye Warehouse
* Updated Moray Towers to use post-2.0 layout and with slight changes to callouts around the modified parts of the map

**1.3** (2017-11-25)

* Added MakoMart

**1.2** (2017-11-23)

* Added Kelp Dome
* Added Snapper Canal
* Added Blackbelly Skatepark
* Added empty folders for Walleye Warehouse, Arowana Mall, MakoMart, and Shellendorf Institute
* Added changelog document
* Added roadmap document
* Added mode differences and raw image folders

**1.1** (2017-09-01)

* Initial public release
* Added Manta Maria
* Imported and updated Splatoon 1 callout guide writeups

**1.0** (2017-08-12)

* Added Inkblot Art Academy
* Added Musselforge Fitness
* Added Starfish Mainstage
* Added Port Mackerel
* Added Humpback Pump Track
* Added The Reef
* Added Sturgeon Shipyard
* Added Moray Towers